

# CCAT LWCam

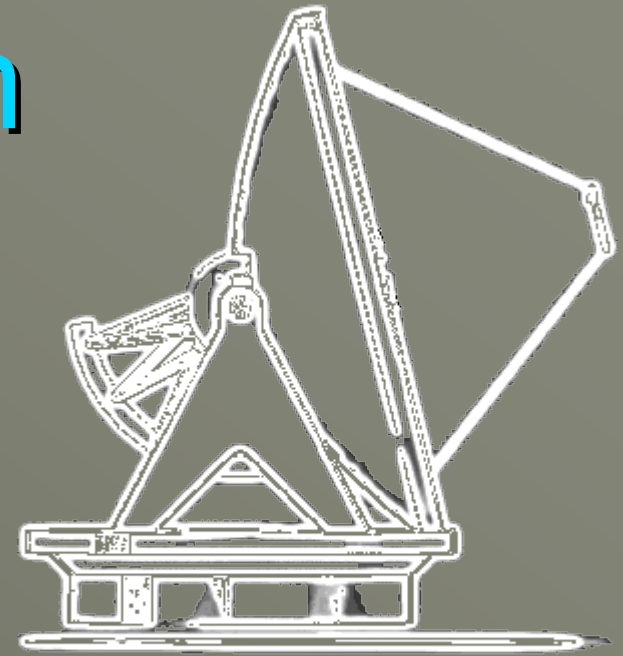
Sunil Golwala

with help from

German Cortes, Jason Glenn, Jonas Zmuidzinas

and the MKID DemoCam gang:

Peter Day, Rick LeDuc, Shwetank Kumar,  
Ben Mazin, James Schlaerth, Tasos Vayonakis



CCAT

# Outline



- ◆ Instrument Design Goals
- ◆ Strawman Design
- ◆ Detector Options
- ◆ Weight, power, manpower, cost

# Instrument Design Criteria



- ◆ Maximal use of FoV
  - esp.: *try* to design optics and dewar to allow it, even if we can't fill it all right now
- ◆ Simultaneous multiband coverage
  - Most LWCam science drivers require multiband SEDs
  - For some sources, sky noise removal may be greatly enhanced (need sky  $\sim$  orthogonal to signal)
  - Observatory efficiency!
- ◆ Optical train with low optical loading
  - Atmosphere is  $>90\%$  transmissive at  $> 1$  mm under median conditions, don't want telescope to limit us!
  - $< 10\%$  total (including telescope),  $< 5\%$  desired

# Instrument Design Goals

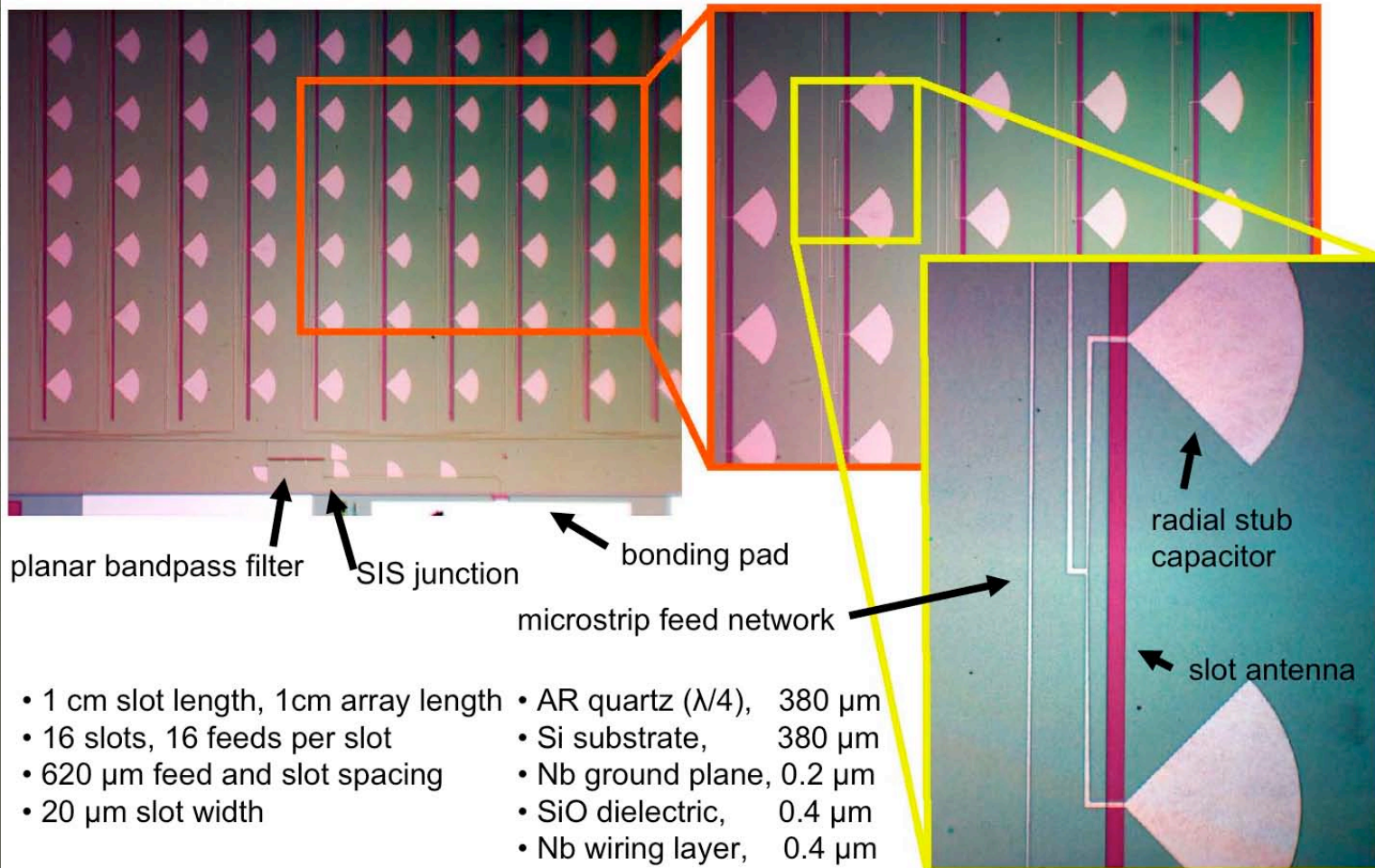


- ◆ Antenna-Coupled Architecture
  - Clearly can't do feedhorns at pixels counts we want
  - Bare absorbers are non-optimal
    - ◆ Single array doesn't work well across a wide band (pixel sizes, backshort distance)
    - ◆ No known way to cosituate multiple arrays at different colors
  - Single-pol antenna-coupled design offers “simple” way to cover multiple bands with varying pixel sizes simultaneously
- ◆ Multiplexable detectors
  - A must!

# Antenna Coupled Arrays – 1



- ◆ Caltech-JPL are developing phased-array antennae

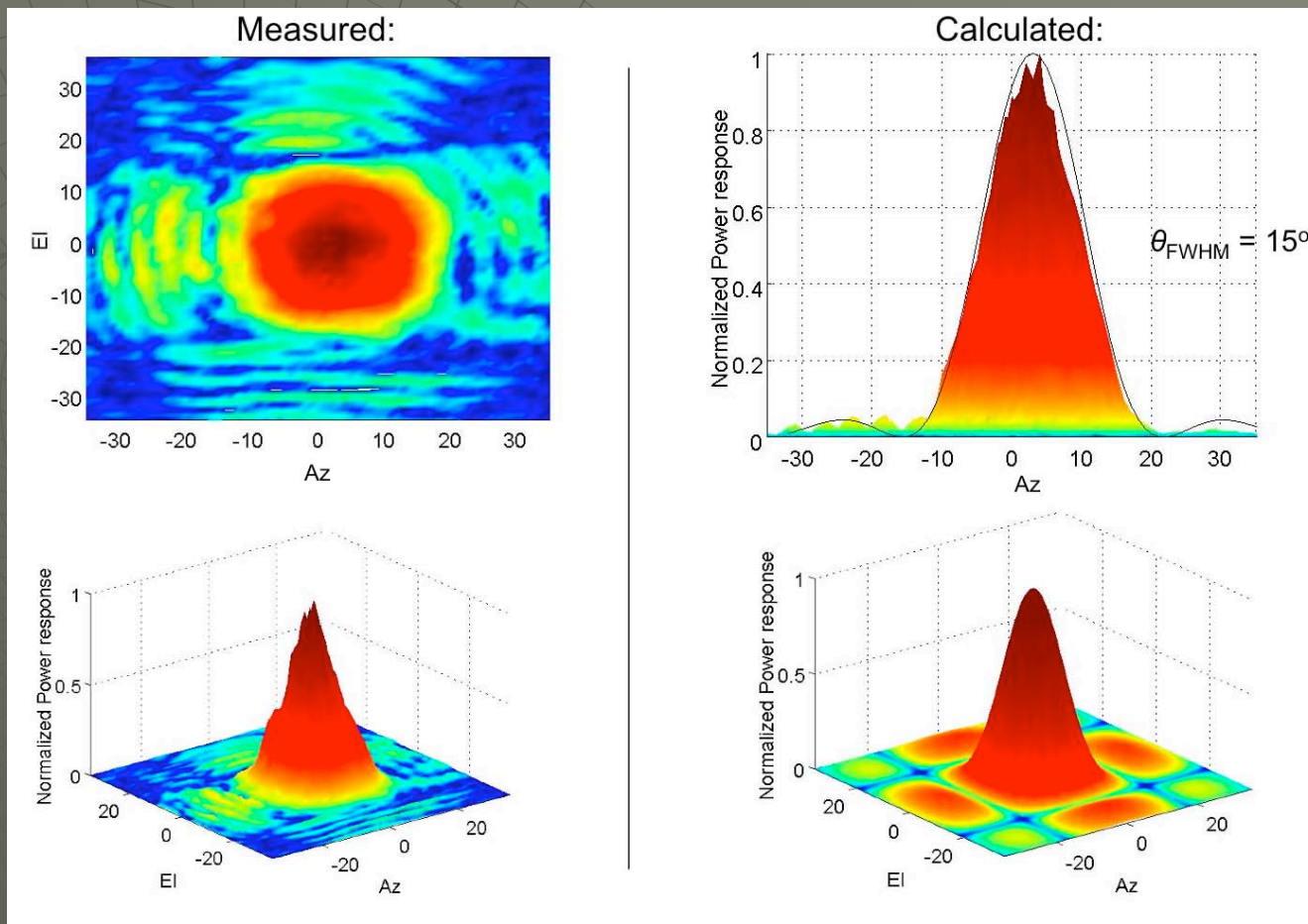


Tasos Vayonakis, Alexey Goldin

# Antenna Coupled Arrays – 2



- 100 GHz beam maps using SIS detector; comparable maps expected soon from demo cam (initial maps had problems due to optical coupling to bare resonators)

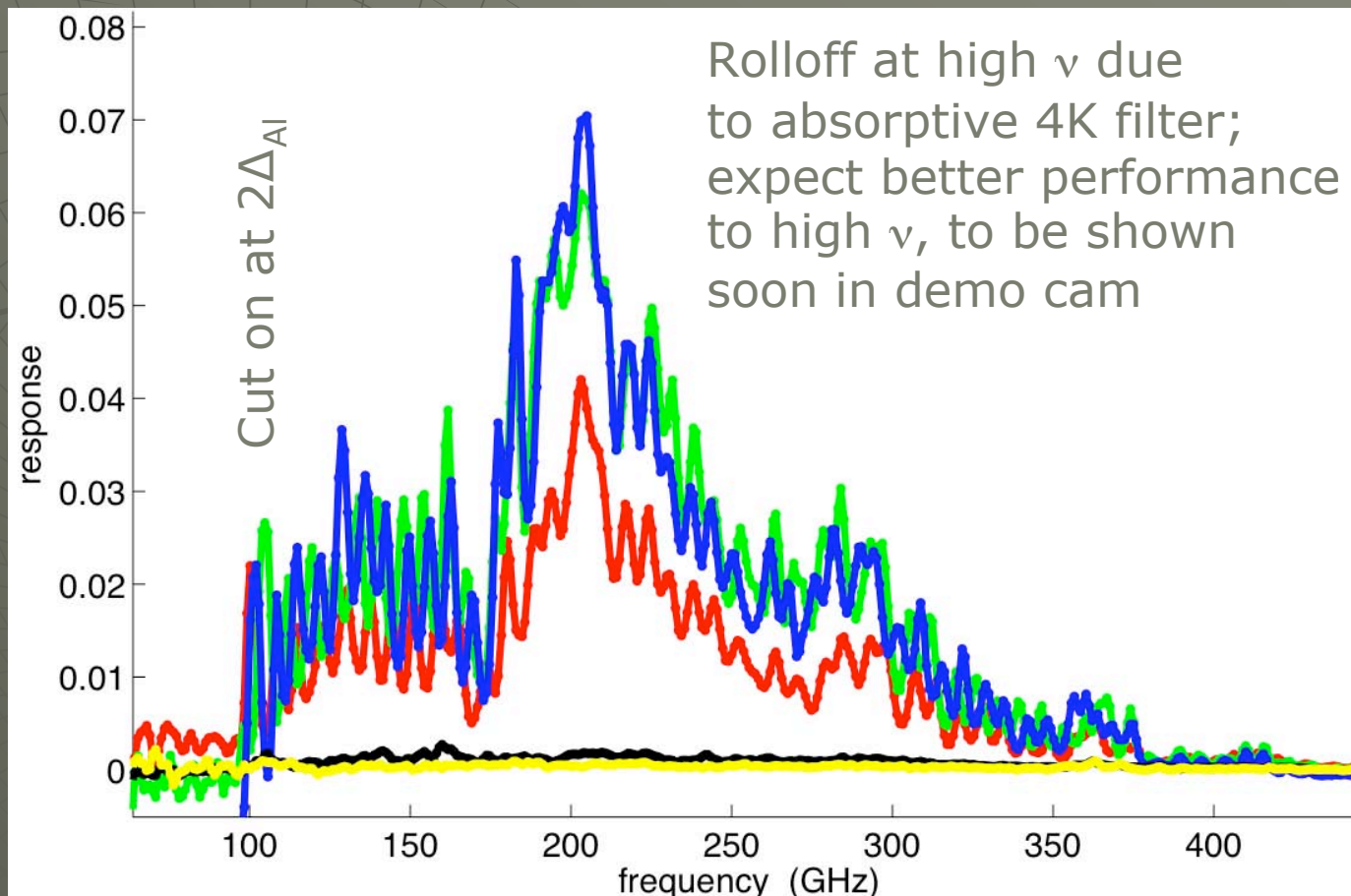


Tasos Vayonakis, Alexey Goldin

# Antenna Coupled Arrays – 3



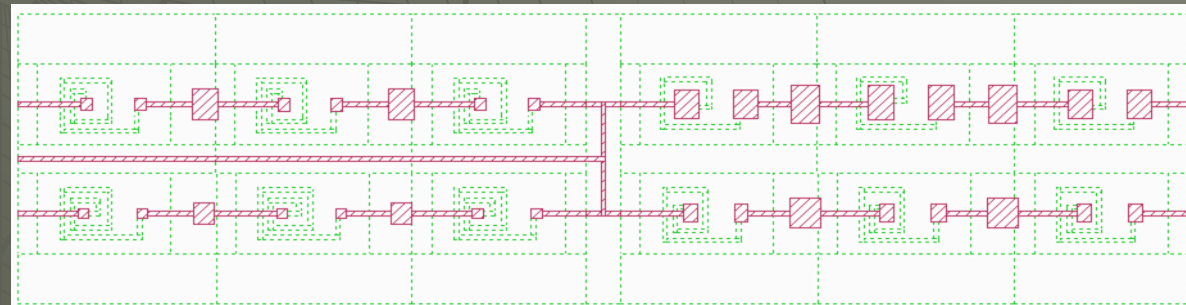
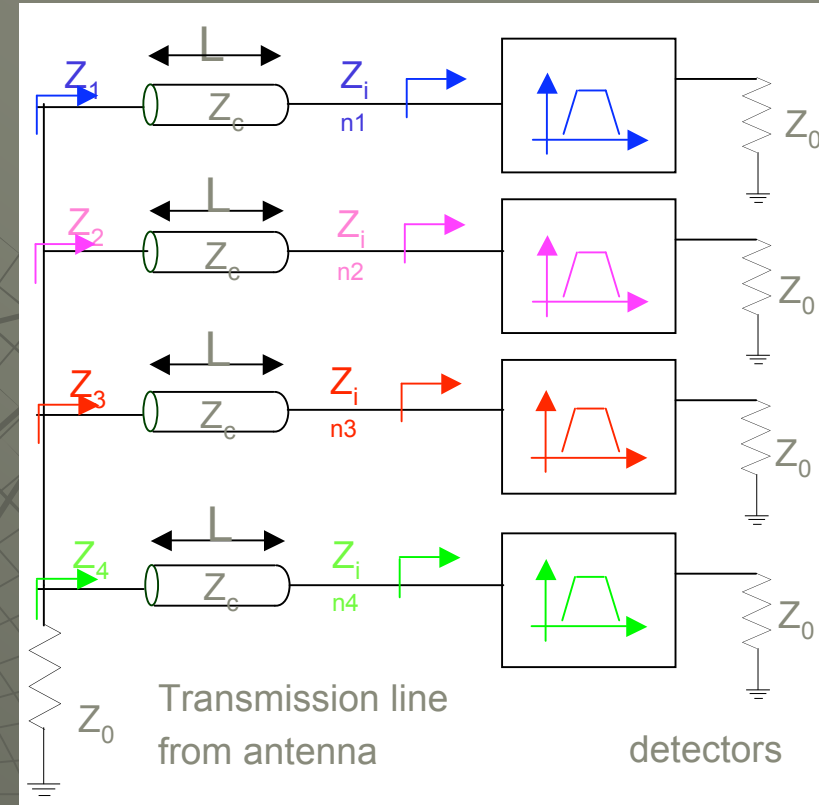
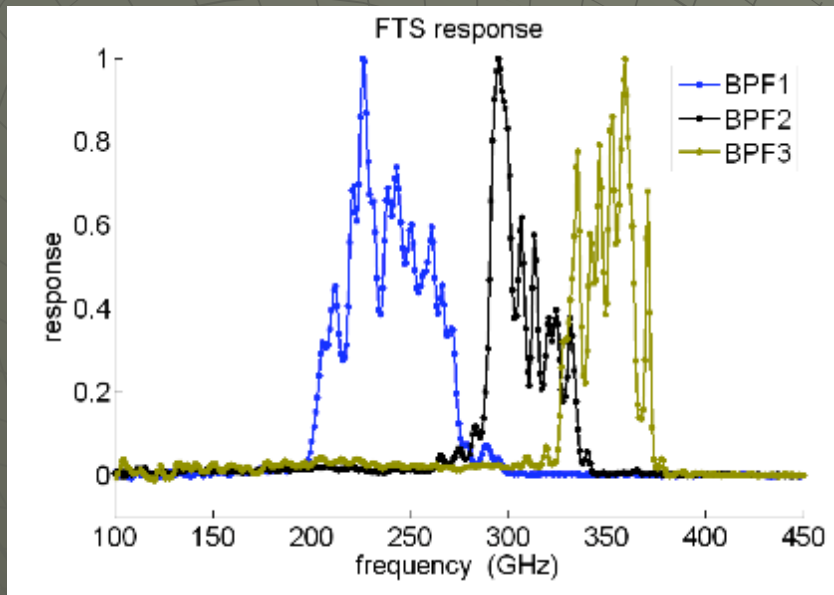
- ◆ Wide bandwidth



Shwetank Kumar, Tasos Vayonakis

# Antenna Coupled Arrays – 4

- ◆ Colors defined by in-line bandpass filters





# Antenna Coupled Arrays – 5



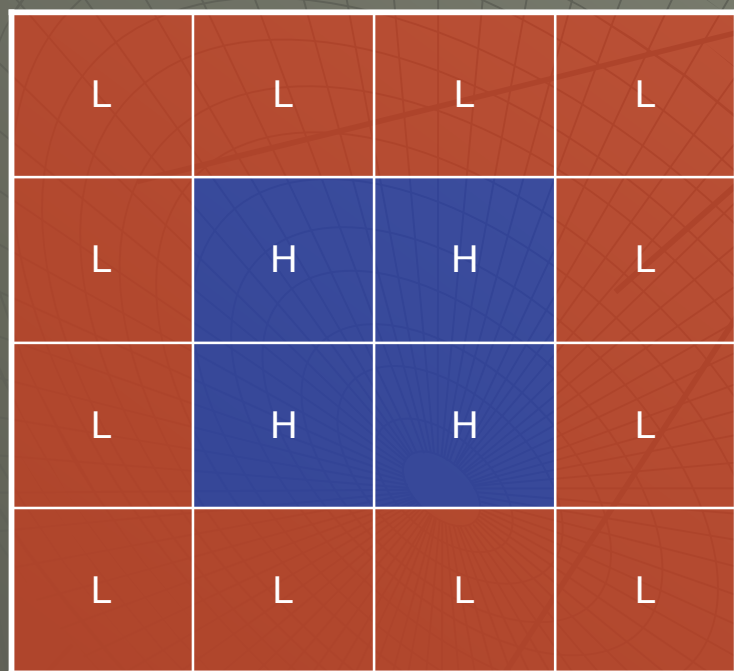
- ◆ Phased array is sensitive to a single polarization for  $\sqrt{\epsilon} \cdot (\text{tap spacing}) < \lambda < \text{slot length}$   
( $\epsilon$  = substrate dielectric constant = 11.5 for silicon)
- ◆ Nominal design for 740  $\mu\text{m}$  to 2 mm
  - Slots of length 8 mm with 64 taps (spaced at 125  $\mu\text{m}$ )
  - 64 slots across a single 2 mm pixel
- ◆ Bands are separated using microstrip bandpass filters placed at the ends of a binary summing tree
- ◆ Multiscale pixellization to match pixel size to  $\lambda$ 
  - All  $64^2 = 4096$  slots summed for  $\lambda = 2$  mm band:  $2.3 \cdot f \cdot \lambda$  pixel
  - Subset of  $8^2 = 64$  slots summed for  $\lambda = 740$   $\mu\text{m}$  band:  $0.8 \cdot f \cdot \lambda$  pixel
  - Each 9.2 mm square is one pixel at  $\lambda = 2$  mm and  $8^2 = 64$  pixels at  $\lambda = 740$   $\mu\text{m}$
  - $2.3 \cdot f \cdot \lambda$  at 2 mm to maximize beam control/throughput/minimize loading
  - $0.8 \cdot f \cdot \lambda$  at 740  $\mu\text{m}$  to maximize sampling and angular resolution

# Pixel Numerology



L = low-resolution tile  
H = high-resolution tile

20 arcmin



10 arcmin

Band GHz ( $\mu\text{m}$ )	$\Delta\nu$ (GHz)	Pixel Size $f \cdot \lambda$	Number of Spatial Pixels
150 (2000)	30	2.3	16 tiles $\times$ 64 = 1024
220 (1400)	40	3.2	16 tiles $\times$ 64 = 1024
275 (1100)	50	2.1	16 tiles $\times$ 256 = 4096
350 (870)	40	0.7 2.8	4 tiles $\times$ 4096 = 16384 12 tiles $\times$ 256 = 3072
405 (740)	30	0.8 3.2	4 tiles $\times$ 4096 = 16384 12 tiles $\times$ 256 = 3072
Total			<b>45,056 detectors</b>

At  $f/2$ , 1 tile is approximately 74 mm across, a good fit for 4" wafer processing. Focal plane is 30 cm across, a "reasonable" size.

# LWCam Optical Design

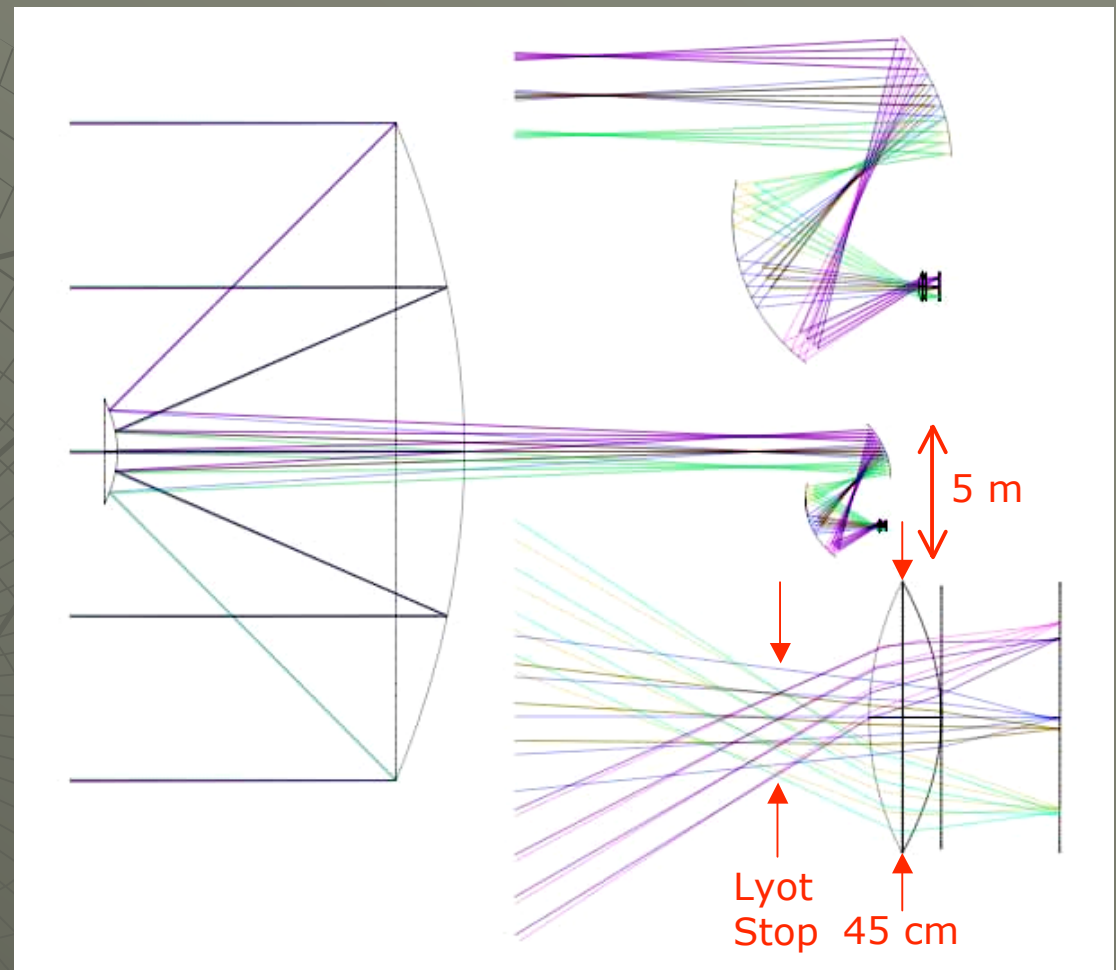


- ◆ Reimaging optics: 2 ellipsoidals + 1 cold lens to reduce telescope  $f/8$  to  $f/2$  for array
  - Want at least one warm focusing reimaging optic to define image of primary
  - Use two conjugate ellipsoids instead of one to partially cancel off-axis distortions
  - Cold lens provides final reduction in  $f/\#$  to match array

# Optical Layout



- ◆ Off-axis ellipsoids deliver Strehl ratios  $> 90\%$  over the  $20'$  FOV excepting 2 extreme corners
- ◆ Image brought to appropriate  $f/2$  focus by cold polyethylene lens (45 cm diameter)
- ◆ Modest 20 cm Lyot stop and 40 cm dewar entrance window
- ◆ Dewar length  $\sim 1$  m



# LWCam Optical Design



## ◆ Challenges

- Strehl ratios still worrisome vis-a-vis beam control
- 15% field distortion at edge of FoV
- Big optics, 2-2.5 m! It's a fundamental  $A \Omega$  problem:
  - ◆ 20' FoV and 25-m telescope  $\rightarrow A \Omega = 13000 \text{ mm}^2$
  - ◆ To keep the reimaging optics small, you end up with big off-axis angles of incidence, which screw up image quality
  - ◆ *Multiple windows and optical trains in a single camera? Would make the system more "lenslike".*
- Antireflection coatings
  - ◆ FP, transmissive optics must be AR coated for wide bandwidth
  - ◆ Possibilities: plastic laminates, DRIE structures in Si

# Detectors

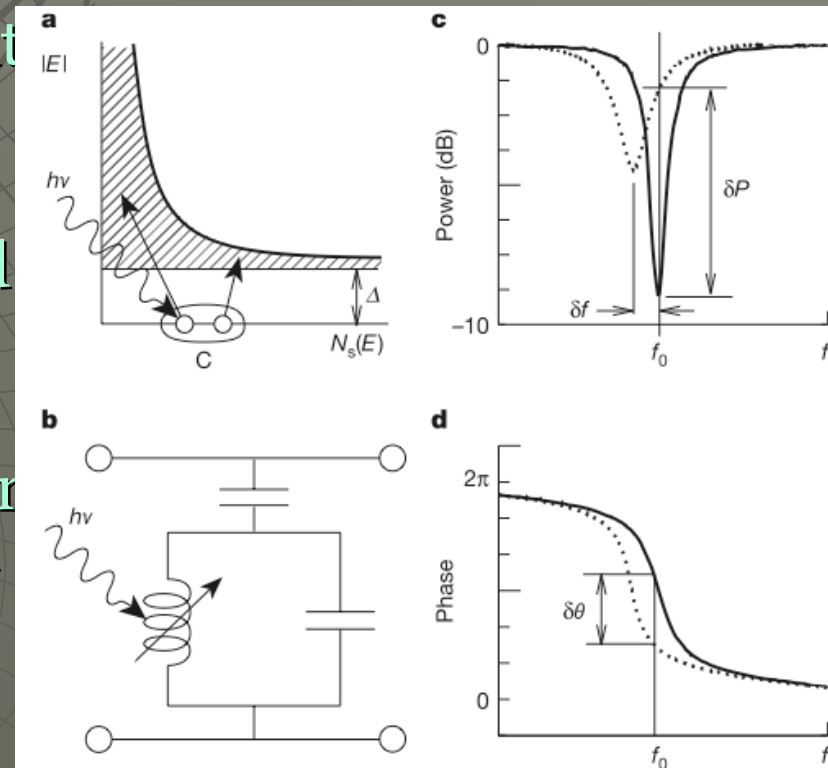


- ◆ Only reasonable candidates are:
  - Superconducting transition-edge sensors (TESs)
  - Microwave kinetic inductance detectors (MKIDs)
- ◆ Pros and Cons
  - Sensitivity: currently TES, but MKIDs progressing
  - Degradation under optical loading: slight advantage to MKIDs
  - Fabrication: Advantage MKIDs
  - Multiplexing: Advantage MKIDs (in principle), TESs more advanced in practice to date
  - Cold electronics power dissipation: Advantage TESs
  - Microphonics Susceptibility: Advantage MKIDs
  - Magnetic Field Susceptibility: Advantage MKIDs
- ◆ Antenna-coupled TESs and MKIDs both under development at Caltech/JPL. Next year will provide lots of new information and progress.
- ◆ TESs: see Holland, Hilton, and Battistelli talks

# MKIDs

## ◆ Microwave Kinetic Inductance Detectors

- Kinetic inductance: inertia of Cooper pair condensate in AC EM field; monitor quasiparticle density via KI. Also resistive component due to dissipation in QPs
- Invented and demonstrated by Day, LeDuc, Mazin, Zmuidzinas
- Readout: monitor  $L$  (and  $R$ ) via  $S_{21}$ .
- Very natural frequency-domain multiplexing using 1/4-wave resonators (LC notch circuit)



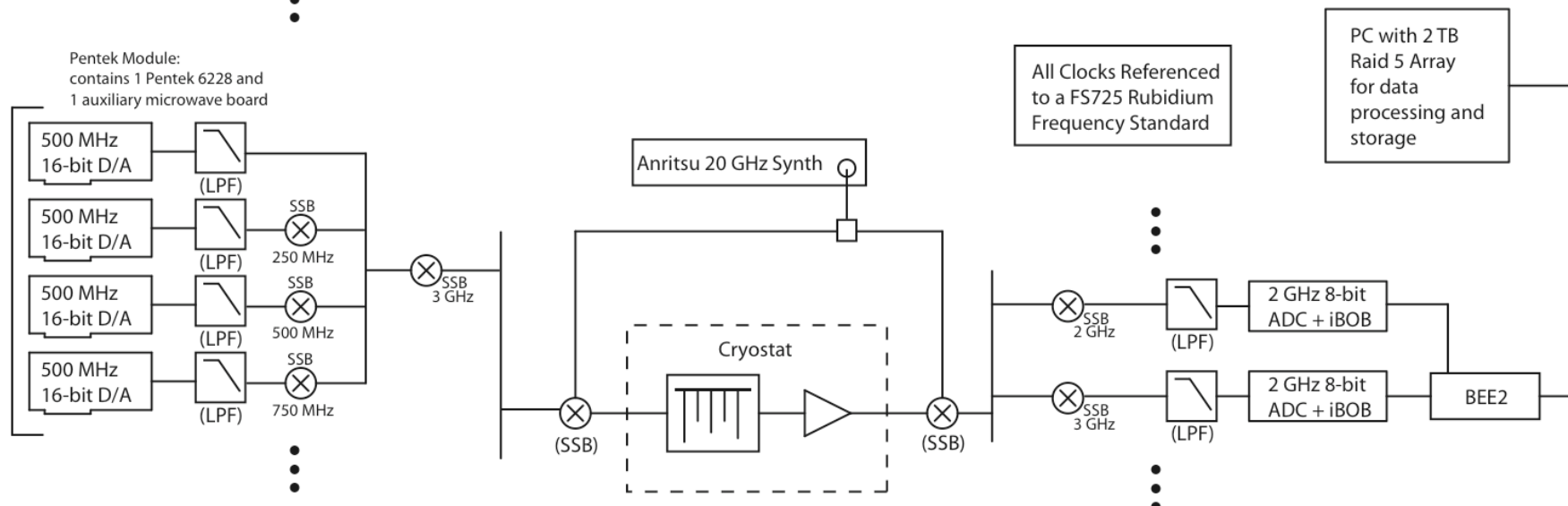
# MKIDs Readout



## ◆ Software-Defined Radio

- Digitally generate frequency comb, block upconvert and sum
- Pass into cryostat, through detector array and HEMT, and out
- Block downconvert, digitize, and IQ mix to recover  $S_{21}(t)$
- Lots of commercial/EE-driven hardware already in existence

B. Mazin





# Weight



- ◆ Comparable SPIDER/BICEP2 wet (no-LN) cryostat is ~150 kg
- ◆ Assume 10 kg/m<sup>2</sup> mirror mass based on primary mirror mass estimates, so 100 kg in mirrors?
- ◆ Cryocooler head: 10-20 kg
- ◆ Support structure: comparable to dewar/mirrors?
- ◆ 500 kg lower limit, 1000 kg guess at upper limit

# Power Consumption



- ◆ Cryocooler: 5-10 kW
- ◆ Readout:
  - TES
    - ◆ Current SCUBA2 design: 150 W/1280 pixels. No changes → 5 kW.
    - ◆ Must increase density. Would need 35 SCUBA2 style crates! (SCUBA2 uses 8).
  - MKIDs
    - ◆ 600 detectors/2 GHz BW in each BEE2 card
    - ◆ 75 BEE2 cards for 45000-detector array
    - ◆ ~300W per BEE2 card (FPGAs) + 100W for DACs, ADCs, up and downconversion → 22 kW
    - ◆ Xilinx Virtex-5 vs. Virtex-II Pro: x2 lower consumption. Will improve!

# Manpower



- ◆ Separable subtasks/manpower
  - Array design: 1 student
  - Optical design, window & AR coating development/fab: 1 student, 0.25 engineer
  - Readout: 1 engineer, 1 pd, 1 student
  - Cryo, dewar, system-level design: 1 pd, 1 student, 0.75 engineer
  - Observation simulator and analysis software: 1 pd, 1 student, 1 software engineer
  - Project manager: utter necessity to make up for distracted PIs

# Array Cost



- ◆ Array fab: \$2M total
  - Basis: \$200k/array costed for engineering and science arrays for 2400-detector CSO MKIDCam
  - Assume JPL internal and Moore foundation funds pay for development and demo of multi-scale design
  - Assume \$200k/array for two eng. arrays, \$100k/array in production mode: \$2M total

# Cryostat and Optics Cost



- ◆ Cryostat: \$400k total
  - \$200k for very nice Redstone BICEP2 cryostat (wet with VCS, maybe save with dry dewar)
  - \$50k for cryocooler
  - \$50k for sub-K cooler
  - \$100k for internal structure machining (2000 shop hrs = 1 man-year)
- ◆ Optics: \$200k total
  - Reflective optics and mechanical structure: \$100k
  - Transmissive optics including coatings: \$100k (due to cost of Si material and DRIE)

# Readout Cost



- ◆ Readout: \$2M
  - For CSO MKIDCam, we costed \$250k/2400 channels.
  - Correcting for items that don't need to be duplicated gives \$4M!
  - We will have to depend on Moore's law:
    - ◆ Bulk of cost is in DAC, ADC, and digital mixer (BEE2)
    - ◆ BEE3 expected in 2007 (Virtex-5 FPGAs)
    - ◆ DACs and ADCs will also speed up and decrease in cost
  - Cost cap scheme:
    - ◆ 2/3 of channels are in the central 740/870  $\mu\text{m}$  channels
    - ◆ Another 2/9 are in the outer 12 tiles
    - ◆ Begin with scaled-down system substantially below \$2M, design in upgrades to be implemented when cost allows

# Manpower Cost



- ◆ Manpower: \$5M
  - Assumptions:
    - ◆ Fab accounts -> no overhead (benefits included)
    - ◆ 5 year build
  - 5 PI summer salary:  $\$25k \times 5 \times 5 = \$625k$
  - 3 PD:  $\$70k \times 5 \times 3 = \$1M$
  - 5 grad:  $\$40k \times 5 \times 5 = \$1M$
  - 3 eng:  $\$100k \times 5 \times 3 = \$1.5M$
  - Project manager:  $\$150k \times 5 = \$750k$

# Budget Summary



- ◆ **Summary**
  - Arrays: \$2M
  - Cryo: \$400k
  - Optics: \$200k
  - Readout: \$2M
  - Manpower: \$5M
  - Shipping and on-site commissioning: \$100k?
- ◆ **Total: \$9.7M**
- ◆ **Worries:**
  - Inflation in array cost due to fab difficulties/reliability
  - “Marching army” cost of delays: 1 year = \$1M
  - What if we can’t grow out of readout cost problem
- ◆ **Possible savings:**
  - Shared engineering support with SWCam
  - Tail off eng. staff as project moves through build stage
  - Shared software development between SWCam and LWCam



# LWCam Future Upgrades



## ◆ Upgrade paths:

- Cover the entire FoV with Nyquist sampled pixels at 740 and 865  $\mu\text{m}$  – a total of 137,216 pixels!
  - ◆ Or, more modestly, upgrade from  $3f\cdot\lambda$  pixels to  $1.5f\cdot\lambda$  pixels: “only” 63,488 pixels total
- Cover the entire FoV with Nyquist sampled pixels at 620  $\mu\text{m}$  resulting in 262,144 pixels in addition to the 137,216 pixels in the first upgrade
  - ◆ Or, more modestly, employ “two tier” system for an addition of 77,824 or 114,688 pixels total
  - ◆ Extension to 620  $\mu\text{m}$  will be challenging due to issues with SQUID packing density (TES), and heat-loads with HEMTs (MKID)
- There may be issues with image quality at the shorter wavelengths for the larger FoV
- 620  $\mu\text{m}$  band already covered with SWCam...